

Jacob Wittlin

Audio editor, sound designer and music producer

jakewittlin@gmail.com

07974314579

www.jakewittlin.com

Employment & experience

Freelance audio editor, sound designer and music producer - Apr 2010 - present

My first 18 months freelancing was spent in-house at BBC Audiobooks. Having developed my editing, production and mixing skills I continued to work consistently for the BBC and AudioGo as a freelance audio editor. Alongside the editing work, I was asked to work on more challenging multitrack audio productions, providing sound design, foley and music scores.

My work has continued to expand, working with other audiobook publishers, as well as collaborating on a variety of projects. These have included film, documentary, drama, animation and games.

"Jake was a popular member of the studio team and a valued freelance editor, always meeting deadlines and delivering high quality work. I would be very happy to work with Jake again and can recommend him with confidence".

Claire Howes - Post Production Executive - BBC Audiobooks / AudioGo

Key accomplishments

Challenger (AudioGo) - Dialogue edit, sound design, foley, music composition and track laying

In collaboration with the executive producer at AudioGo, I created a whole 'world' for this seven hour Sci-Fi drama, using a combination of original material and archive audio.

Lonely Planet Audio Tour Guides (BBC) - Music production, mixing and mastering

To compose these tracks I recorded live musicians and combined their work with production on the computer and samplers. I also assisted the series producers to source additional music.

Bubble and Squawk (animation) - Sound design, foley, music composition, track mix and master

My involvement on this project began at its inception. The sound design and foley was created using field recordings and I collaborated with a composer to create and record the music. I mixed and mastered the completed project.

Waiting (Short film, Drama) - Sound recordist, sound design, ADR recording and mixing

For this Overlook films production I worked alongside a well established music composer to create the sound design. I worked with boom mics on set, then recorded and mixed ADR in the studio.

Audiobook editor

My work as an audiobook editor has been published by many companies including BBC Audiobooks, Random House, AudioGo, Strathmore and Orion Publishing. Much of this has been distributed via Audible.

Runner and sound designer - Sept 2008 - Mar 2010

Team Rubber, 35 King Street, Bristol BS1 4DZ

Working with developers and Flash designers I created sound design for their online games. The audio was created by myself and taken from fx libraries. Clients included, Paramount and Blackberry.

Running duties included a variety of tasks: assisting the crew on film shoots, management and maintenance of computers and data storage.

Professional skills

- Audio editing
- Sound design
- Foley
- Field recording
- Sound production
- Servers and file transfer
- Track mixing
- Studio recording
- Boom mic recording
- ADR recording and mixing
- PC & Mac operating systems

Personal skills

- **Quality and commitment** - An empathetic ear for the flow of audio makes track laying one of my favorite and most natural parts of the audio process. Practice, experience and use of new technologies have given me the ability to execute this to a high standard.
- **Communication** - This is a fundamental skill which I feel is key for collaborative projects. In my experience hearing another person's perspective can often elevate a project.
- **Flexibility and innovation** - Keen to listen and experiment to develop new skills and find solutions.

Programs

- Pro Tools
- Logic Pro
- Reaper
- Cubase
- Wavelab
- Final Cut Pro
- Adobe Premiere
- After Effects (basic level)
- Audition
- Kontakt

Education

2005 - 2008	Bath Spa University Creative Music Technology (BA Hons)
2002 - 2004	Access to Music - Bristol Music Technology (Level 3 Extended Diploma)
2000 - 2001	Yeovil College Music Technology (AS level)
1991 - 1996	Preston Comprehensive School - Yeovil, Somerset 9 GCSE's

Awards and achievements

April 2013 - Creative Skillset Bursary Award

This bursary was awarded in order for me to attend the School of Sound 2013 Symposium at the Southbank Centre, London. This was a four day series of unique lectures and masterclasses exploring the art of sound in film, the arts and media.

March 2005 - present - Lund Quartet

My role as a turntablist in this band involves creative use of audio, using a digital timecode setup. I create and record audio to manipulate on the turntable (alongside piano, double bass and drums). Our music has been used for various synchronisation placements including BBC Microworlds.

January 2014 - Critical Listening for Studio Production

In 2014 I will undertake an online 'Future Learn' course, as part of Queens University, Belfast. The course is a technical ear training programme designed to improve critical listening in a music studio environment.