

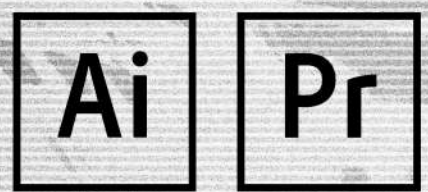


SARMAD MUNIR

3d artist - graphic designer - illustrator - video editor - motion graphics - architect - urban designer
manchester, uk
sarmadm14@gmail.com

WWW.SAR-MAD.COM

software skills



experience

graphic designer

lca prod. + obd + time storm prod. + in too deep prod.
creating *illustrative & collage work* then developing final works w/
client feedback through *Adobe Suite* and *digital illustration*
jan 2024, nov - june 2024, july - mar 2025, jan 2026

visual effects artist

lights, camera, action! prod.
digital clean up in *AE, PS & PR* with *rotoscoping, masking, tracking* and *frame by frame painting*
sept 2025

motion graphics designer and video editor

soundar ent. + reptile b + jd roberts
using *AE* for *transitions* and *animation effects* on footage based on clients style and *editing footage & sound mix* in *PR*
nov 2022 - jan 2024, aug 2025

unreal engine 5 artist, animator and cinematics director

jd roberts + self employed
creating *cinematics* in *UE5* with *architecture, foliage, animation* and *elemental particle simulation* w/ post processing in *AE & PR*
jan - april 2025, june - present

production designer

9sixteen + obd + champdog + connor taylor + manu francis
curating *props, set dressings, applying sfx prosthetics* and using *PR & AE* to create video for various shoots based on context
april - may 2023, nov 2023, dec 2023, june 2024, nov 2024, dec 2024 - mar 2025

assistant producer

represent theatre ltd
helping *manage* and *co-ordinate location shoot* across the UK, working with actors and crew to stay on *schedule*
aug 2024

education

MANCHESTER SCHOOL OF ARCHITECTURE

MA architecture & urbanism with distinction
september 2021 - december 2022

Coventry University

BSc architecture part 1 with upper second class honours
september 2016 - june 2020

references

lights, camera, action! productions *obd films*
hello@lcaproductions.co.uk obdfilms@gmail.com

