



Hi! I'm **Harri Jules** ★

Designer maker

A multi-skilled aspiring designer and maker for the entertainment industry whether that be theatre, film, television, events and more. A keen and confident individual who thrives in hands on situations and ever-growing skillset sparks creativity and the ability to complete any given task. Working in an organized, meticulous manner with an exceptionally strong eye for detail in any instance.

Based in Birmingham and South Wales

Contact

www.harrijulesdesigns.com
harrijulesdesigns@gmail.com
@harrijulesdesignss

Work experience

Sept - Dec
2024

Set Designer + Sound OP

Oh What a Lovely War
Matthew Holmquist + Samantha Jones
UWTSD - Halliwell Theatre

June - Sept
2024

Designer and Maker

The New Land Girls
Vicky Pritchard and Adaya Henry
Women and Theatre - Warley Woods

Mar - May
2024

Art Director

The Poison Dolls
UWTSD - Y Llwyfan

Jan - Feb
2024

Technical Assistant

Our House
Daniel Rhys Williams
Carmarthen Youth Opera - Lyric Theatre

Jan - Feb
2024

Prop Designer + Maker

Our House
Daniel Rhys Williams
Carmarthen Youth Opera - Lyric Theatre

Nov - Dec
2023

Set Construction

The Adding Machine
UWTSD - Immersive Room

Sept - Nov
2023

Set Designer

Nights at the Circus
UWTSD

Skills

- Technologically adept
- Proficient w/ hand and power tools
- Rigging experience
- Construction knowledge and understanding
- Active problem solver and systematic worker
- Airbrushing and scenic painting
- Digital 3D modelling on desktop + vr headsets
- Fundamentals of hand and machine sewing
- Well versed model maker
- Auto CAD basics
- Radio mic experience/ handling
- Basic video editing

Education

Sep '22 -
July '25

BA (Hons) Set Design and Production

UWTSD

Sep '20 -
July '24

A* Fine Art A* Design and Tech A Geography

Shireland Collegiate Academy

Achievements

- The Kings Award for Voluntary Service
- Albert Sustainable Certification
- Gold, Silver and Bronze DofE Award

References

Available upon request. I give permission for this CV to be kept and shared for future opportunities