

# ARTHUR BROOKS

A flexible thinker who loves to take a logical, yet creative approach to many aspects of life, Arthur prides himself on his passionate, and fertile imagination. He has acquired a spectrum of skills over his early career, from physical prototyping and sketching, to many Adobe and CAD programs, he can work efficiently and effectively across the whole design process.

## KEY ACHIEVEMENTS

- Winning Team - Made in Brunel contextual design project of the year (2020)
- Winner - Bubble Gum Stuff design challenge (2017)
- Winning Team - Unilever Future of hygiene challenge (2016)

## EMPLOYMENT EXPERIENCE

### Freelance SFX Design Technician - Machine Shop (May 23 - Present)

Practical effects including smoke, wind, rain, and fire  
Conceptualising and Engineering new bespoke effects

### SFX Design Engineer

Disney Films - (May 22-May 23) Project Paradox - The Acolyte

MGM Studios (May 22-May 23) Project BITB - The Boys In The Boat

Sony Pictures - (Nov 21 - May 22) Project Safari - Kraven The Hunter

### Junior SFX Designer / Draughtsman

Marvel Studios - (Mar 21-Nov 21) Project Goat Rodeo - The Marvels

- *Colaborate with a team of designers with daily team meetings.*
- *Efficient and adept use of Solidworks part, Assembly, and drawing features.*
- *Communication with 3rd party suppliers*
- *On-site and On-set experiance.*
- *MIG welding experience*
- *Workshop experience*

### Freelance Graphic designer - Rude Health - (Aug 20 - Feb 21)

Social Media posts  
POS advertisements  
Concept design

### Freelance Graphic designer - Micheal Alford - (Oct 20 - Nov 20)

New Personal Brand development

Design technician, Armour Home (2018-19)  
Outdoor Climbing instructor, Aveling (2018)  
Studio Assistant, Whetton&Grosh (2017)  
Assistant Line manager, Virginia Hayward (2015)

## EDUCATION & TRAINING

- First Class Honours degree - Brunel University London, BA (Hons) Industrial Design, 2016 – 2020
- NFPC's introduction to Hydraulics course - 2022
- Solid Solutions - solidworks 3D CAD Training Courses (Essentials, Drawings, Assembly modelling, Weldments) - 2021

## CORE SKILLS

- ADOBE illustrator, photoshop, Indesign
- SOLIDWORKS Parts, Assemblies, Drawings
- Highly detailed
- Active imagination
- Enthusiastic problem-solver

## INTERESTS

Indoor/outdoor rock climbing, Model Making & Painting,  
Collector of Lego Kits



abrooks@hotmail.co.uk



<https://arthurbrooks.myportfolio.com/>



[instagram.com/arthurecbrooks](https://www.instagram.com/arthurecbrooks)