

Abbas Ishtiaq

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Personal Statement

Dedicated and results driven professional with a proven track record in my previous field of Game Design. With a passion for production and team-building. I bring a unique blend of skills within this industry. My commitment to excellence is reflected in my ability to create, develop and communicate confidently and efficiently within my certain role. Throughout my career, I have demonstrated a capacity for problem-solving as well as working within busy hours, which has been instrumental in meeting certain deadlines and pushing to the finish line whilst maintaining a high level of quality within my work.

Media Production/Rigging Course

For 2 weeks I had taken part in a course that taught me how to become a rigger within the events and film production industry. As well as rigging, I had also learnt how to manage and control the media side of production from lighting to video design and how to integrate that into the grand final design of any production piece. During this course I had also achieved several qualifications to bolster my skills and knowledge.

Qualifications

First Aid - *Emergency First Aid at Work (EFAW) Refresher*

Mental Health - *Mental Health Awareness - Assured by RoSPA and the CPD Certification Service*

ACT - *ACT Awareness e-Learning*

Event Safety Passport

Experience

VUE Cinema : *May 2017 – July 2018*

Wetherspoon (The moon under water) / Kitchen Staff : *September 2018 – February 2019*

Hazimation : *December 2022 - March 2023*

Skills Summary

Software

Autodesk Maya, Unreal Engine,
Adobe Photoshop, Adobe AfterEffects

A Levels

Art – B
Media – C
Graphics - B

Education

University

Undergraduate Game Art Course
2018 - 2022

