

INFORMATION

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 07739401145
 Date of Birth 2 February 1994
 Driving Licence Full UK, Issued May 2017, Zero points

EDUCATION

2013 - 2016 *Bartlett School of Architecture, UCL*
 BSc Architecture
 2:1 Hons - 69% Overall
 Professional Studies Prize 2016
 2005 - 2012 *Wymondham College, Norfolk, UK*
 A Levels : Maths (A), Art (A*), Physics (A)

SKILLS

Rhinoceros 3D (expert)	Adobe Photoshop (accomplished)	Art Direction / Project Management	Lasercutting	Digital / Analog Photography
Revit (accomplished)	Adobe Illustrator (accomplished)	Budgeting (Small Scale)	Woodwork/Metalwork	3D Printing
Microstation 2D	Adobe InDesign (accomplished)	Documentation / Presentations	Soldering/Welding	Arduino
Grasshopper (basic)	Adobe After Effects	Surveying	Powermill + CNC	V-Ray Render (basic)

FILM CREDITS

July 2018 - March 2019 *CATS - Art Department Assistant*
 Designer - Eve Stewart // Supervising Art Director - Tom Weaving
 April 2019 - February 2020 *The Eternals - Junior Draughtsperson*
 Designer - Eve Stewart // Supervising Art Director - Matt Gray
 February 2020 - October 2020 *Jurassic World 3 - Junior Draughtsperson*
 Designer - Kevin Jenkins // Supervising Art Director - Ben Collins
 October 2020 *Star Wars - Andor - Junior Draughtsperson*
 Designer - Luke Hull // Supervising Art Director - Toby Britton
 November 2020 - May 2021 *The Flash - Draughtsperson*
 Designer - Paul Austerberry // Supervising Art Director - Jason Knox-Johnston
 May 2021 - December 2021 *Captain Marvel 2 - Draughtsperson*
 Designer - Cara Brower // Supervising Art Director - Ben Collins
 September 2021 - January 2022 *Catching Dust - Assistant Art Director*
 Designer - Sami Fendall
 January 2022 - May 2022 *Barbie - Set Designer*
 Designer - Sarah Greenwood // Supervising Art Director - Dean Clegg
 May 2022 - June 2023 *Wicked 1 & Wicked 2 - Draughtsperson*
 Designer - Nathan Crowley // Supervising Art Director - Ben Collins

VOCATIONAL ARCHITECTURAL AND DESIGN EXPERIENCE

July 2012 *Ingleton Wood, Architects and Surveyors, Norwich* Internship before attending University - Undertook all tasks required by a Part-I assistant.
 July - September 2015 *KnoxBhavan Architects, Camberwell, London* Internship between 2nd and 3rd year of university - Undertook all tasks required by a Part-I assistant.
 September 2016 - September 2017 *Rogers Stirk Harbour + Partners, London*
 Part I Architectural Assistant on Taoyuan Terminal 3, Taiwan - Delivering three packages; Vertical and Horizontal Circulation followed by 'Plug-Ins' which consisted of architectural elements such as the bridges and fixed link bridges and finally the roof and 'The Cloud'. This was entirely conducted within REVIT / BIM workflow. Saw the project from beginning of RIBA stage 3 to its completion and hand over to the local architects in Taiwan.
 Summer 2017 *Shuffle Festival, Mile End, London*
 Joining this two day festival in London in its fifth year, I provided crucial support and organisation aiding in getting the design and build through the local planning authority. This came in producing drawings detailing design and setting out of the stages and areas,
 September 2017 - May 2018 *BUF Architecture, London*
 Part I Architectural Assistant within a brand new office in South London. Partaking in varying scales of projects; refits, extensions and new build residential projects within London in addition to larger national and international public projects often beginning at competition stage. Afforded greater responsibility than previous, often leading small projects myself, thus having greater exposure to the entirety of the RIBA stage work plan.
 Summer '18, '19, '20, '22, '23 *Bannaroo Festival, Banningham, Norfolk*
 Undertaking a similar role to that I possessed at Shuffle, with stage and set design at the forefront. Other responsibilities have included the building of the entire graphical identity of the festival and designing their website.
 Summer 2019 *CARAVAN-A-SLIDE-O-SAURUS, The Trailer Park, Latitude Festival, Suffolk*
 Self led design and build project following a successful competition entry to design a caravan orientated interactive space. This involved budgeting from concept stage (given £2000 to complete the design), through the actual fabricating process and finally installation and desinstallation on site, where it was enjoyed by 40 000 festival goers over a period of 4 days. The design involved placing a caravan inside a 20ft tall dinosaurs mouth.
 2020 *Winter Stations - Competition Winner, Toronto, Canada*
 Alongside my brother, we were selected as 1 of 5 winners in a coveted international design competition to design a pavillion to sit around a lifeguard tower in on the beach in Toronto visited by thousands of people across Spring and Summer of 2021. Budget of CAD \$15000
 2021 *Tour de Moon - Unboxed Festival UK, UK*
 Working alongside designer Nelly Ben Hayoun as part of one of the ten teams chosen by UK Gov. to showcase British design and creativity throughout 2022. I oversaw the designed the Moon Sports and Moon Experiences section of this touring show, which displayed in Leicester, Newcastle, Southampton and London.
 Summer 2022 *STUDIO FIFTY-FORE! The Trailer Park, Latitude Festival, Suffolk*
 After being asked to return to Latitude Festival to lead another caravan based installation, this time I created a mini golf course which transformed into a private night club after dark. With a slightly larger budget of £3000 this time around, as well as a day and night time functionality, the project took on different complexities such as sound and lighting management.