

Lawrence Jackson

Set Production Designer and Artist

I graduated from Bournemouth University in 2014 with a degree in Computer Animation Arts, however during my studies and post-graduation, I have specialised in set production as the designer and artist at various events as a freelance worker and employee. I have also developed my professional experience in prop design and production, as well as illustration and digital media projects. I am punctual, efficient and able to prioritise.



Illustrator, Freelance, (Present)

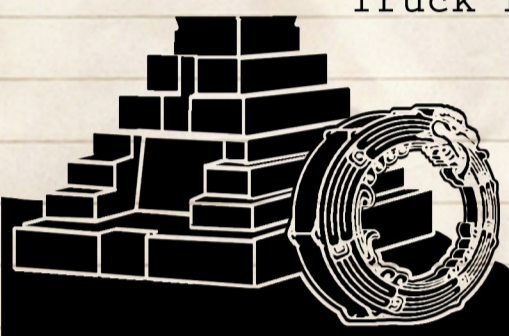
• I have recently been hired as a freelance Illustrator for a very stylised, character driven poster piece for Leeds University. This involved the creation of 8 environments, 8 main characters, and 16 secondary character assets, all for large scale print.

Creative Director, TheMythLab, (Present)

• I have created a limited company in order to support the development of my freelance work. Predominantly, TheMythLab offers services in the production of sets and props, as well as Photoshop and 3D production software. Whilst I am not working on larger projects I ensure that my artistic vision is developed through smaller, commissioned projects.



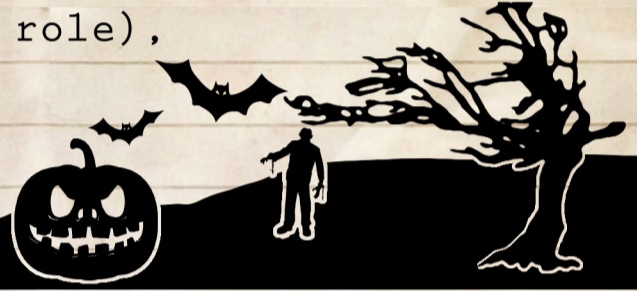
Creative project manager and set designer, Truck Festival, (2017)



• For the third year in a row I have been hired as the soul set designer and builder for the Palm City stage at Truck Festival. • Commissioned to design and build a (100m circumference) festival set. • Responsible for the set's budget and run the procurement and expenses aspect of the build. • Responsible for recruiting help for building the set. • Attending project management meetings for creative input and operational planning. • I had to develop my ideas for the set, forecast a budget and complete a pitch which had to be accepted by the event organizer.

Event decorator (secondary role), Crown & Anchor (2016)

• Creative input for setting up the venue's seasonal and themed decoration. • Responsible for decorating the function room upon request of the customer. • I had to ensure the venue was transformed quickly to ensure it was back to standard for day to day business purposes.



Creative Team, Lapland UK (2015)

• Our team was responsible for dressing the whole Lapland set ready for opening. • Including artistic planning, carpentry, scenic painting and (some) project management. • Took on two personal projects within the build including dressing a Blacksmith feature set and a Sweet Shop window.

Set Designer/Builder, Lost Festival (2015)

• This festival's vision was to showcase artistic talent alongside musical performance. • Due to my experience and capabilities the festival requested my assistance to design and build a "Treehouse Stage" to host spontaneous acoustic performances. • In addition to building the set I was commissioned to design and build installations at the festival • Responsible for artistic and structural design, artistic visualization, procurement, sourcing materials on a budget and lighting. Involved minor electronics, rigging, and carpentry.



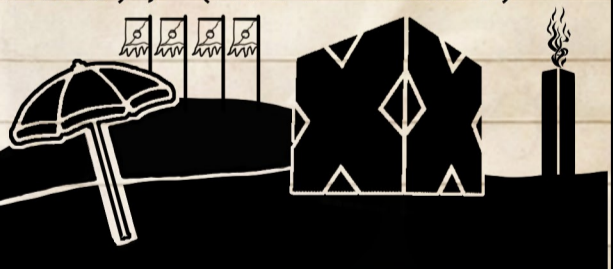
Set Designer/Builder/Décor Manager, Entirety Presents Palm City Stage, Truck Festival, (2015/16)

• Commissioned as the sole designer and builder for the new dance stage (which was 28ft wide). • Responsible for ensuring the set was built to health and safety standards and was erected and dismantled on time. I was also responsible for project management, budgeting, procurement and volunteer management. • Included 3D design, site planning, carpentry, painting, rigging, on-site repairs, and working alongside lighting specialists for projection mapping.



Set Constructor, Mad Ferret (event productions), (2014 - 2016)

• Commissioned to assist a team in designing and building several different sets in various festivals over three consecutive years. • The festivals included Bestival, Pangaea, Parklife, Hideout Festival, Boardmasters, and Reading Festival. • My utilized skills included carpentry, rigging, painting and general laboring.



Décor Manager, Surround Festival, (2014)

• Commissioned as Site Décor Manager for the Festival. • Responsible for planning, designing and building all of the sets for the festival. • Roles included artistic visualization, design, budgeting, project management and volunteer management. My skills included carpentry, rigging and others. • Due to a severe site casualty the festival was cancelled.



Décor artist, Boomtown Festival, (May 2014)

Décor Supervisor, Outlook and Dimensions Festival, (2013)

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Education

Bournemouth University
(graduated 2014):
BA Computer Animation Arts

Buckinghamshire New University
(graduated 2010):
Foundation Diploma in Art and Design

Great Marlow School Sixth Form
(to 2009):
Art, Geography, Ancient History
(A level)
Law (AS level)

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